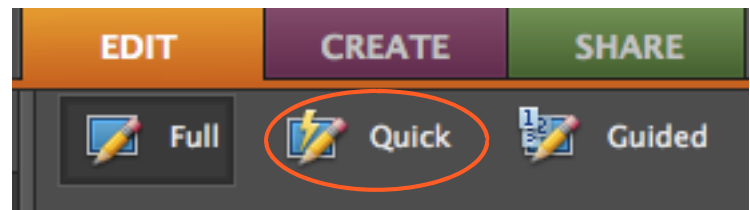


IMAGE FIXING IN “QUICK EDIT” MODE

Check the boxes when complete.

- DOWNLOAD FILE “Exercise 4 Files.zip” from www.ImageMedic.com. The file is located in our class Library. You can get there by clicking on the PSE-MAC navigation tab at the top of the home page. Then on our class page, click where it says “Click Here For Downloads Page.” Finally, click on the item called “Exercise 4 - Quick Edit Lab” to download the zip file. When the download is complete, locate your downloaded file “Exercise 4.zip” (usually in your Downloads folder inside your Home directory). Double-click the zip file and it “unzip,” creating a folder called “Exercise 4.” This folder contains all the images you need to complete this exercise.

- Make sure you are in **QUICK EDIT MODE** (Click on the “Quick” button) in *Elements*.



- You can open each image file individually, but why not try opening all the images together? This way you can learn to utilize the **Project Bin**. Go to **menu:FILE>OPEN**, navigate to the “Exercise 4” folder and select **all** the files in that folder. You can do this quickly by using the shortcut key combination: **Command-A (Select All)**. Alternatively, hold down the **Command Key** and click on each image file, then click **OPEN**. The pictures will load into the **Project Bin** at the bottom of the *Elements* application window. If you do not see the Project Bin, it's because it is in a collapsed state. To open it, go to **menu:WINDOW>PROJECT BIN**. The Project Bin will then pop-up and you will see each of the files that you opened. When it comes time to work on one of the images, simply double-click on the desired image to load it into the work area above the Project Bin.

- Double-check that you are still in the **QUICK EDIT MODE**.

- It's a good idea to be able to see your edits **Before-and-After**. Look at the very bottom-left of the *Elements* application window, and you will see a pop-up menu button called **VIEW:**. Click on this button and select **Before & After - Horizontal** from the pop-up menu.

- Now you can start exploring the possibilities in Quick Edit Mode. Here are some suggestions:

- FIXING RED-EYE:** Load the picture of the two ring-bearers (*bearers of red eye.jpg*). Click on the disclosure triangle next to **General Fixes** in the **Quick Edit Control Panel** on the right side. This will open a list of general quick fixes you can do to the image. Select **Red Eye Fix**

by clicking on the **AUTO** button. Did this fix the red eye problem on the two boys? _____
Click the **RESET** button above the **After** version of the picture to reset the picture back to the way it was before you started it. Now try to use the manual **Red-Eye Tool** located in the tool bin along the left side. (the tool looks like a red eyeball). Your cursor will change into a cross-hair. Point the crosshair on each eye pupil that is red. You must be exactly on the red, so you might want to zoom in a bit by clicking on the **Zoom** pop-up menu on the bottom-right of the image work area - just beneath the “After” picture. Bring the zoom slider up to 100% or more.

8. **FIXING LIGHTING PROBLEMS:** Load the picture of the squirrel (**Squirrel.jpg**). Try the **Smart Fix AUTO** button in **General Fixes**. Note the change, and click the **RESET** button above the “After” picture. Next, twist open the **Lighting** section of the Quick Edit Control Panel. Try the **Levels AUTO** and the **Contrast AUTO** buttons separately, remembering to **RESET** between each so you can note the changes.....
WHICH ONE WORKED THE BEST? _____ Finally, play around with the sliders for **Lighten Shadows, Darken Highlights, and Midtone Contrast** inside the Lighting section. Load **Finch.jpg** from the Project Bin. Try fixing that underexposed picture.
9. **FIXING COLOR PROBLEMS 1:** Load the picture of the two sailors working at a table (**Color Correcting Battleship.jpg**). This photo is has a greenish color cast due to the fluorescent lighting overhead. Twist open the **Color** section of the Quick Edit Control Panel. First, try the **Color AUTO** button. Is the picture better now? _____ Now, let’s do a *manual* color fix. But first, be sure to **RESET** the picture back to it’s original state. Using the **Tint** slider, move it a bit towards the *magenta* side (right). Magenta is used to fix green color casts - and vice versa. Next, give the picture just a touch of warmth with the **Temperature** slider.
10. **FIXING COLOR PROBLEMS 2:** Load the picture of the orange building (**Color Correcting Orange Day.jpg**). As you can see, this photo is very “warm.” Bring the **Temperature** slider towards the blue end to cool it down. Now, the picture is a bit on the green side, so move the **Tint** slider a tad to the magenta side.
11. **ADJUSTING COLOR FOR SKIN TONE:** Load the picture of the young lady (**Removing Yellow.jpg**) Another warm image. Go to **menu:ENHANCE>ADJUST COLOR>ADJUST COLOR FOR SKIN TONE**. In the resulting dialog box, follow the directions. When sampling the lady’s face, choose a part of the skin that is not reflecting back the white light. Play around with the sliders until the skin looks just right. This tool affects the entire picture, but in this case, whatever happens in the background doesn’t matter since we are really only interested in the actual image of her face.
12. **ADJUSTING SHARPNESS:** Load the picture of the squirrel again. In the **Sharpen** section of the Quick Edit Control Panel, try the **Sharpen AUTO** button first, then **RESET**, then try the manual sharpen adjustment via the slider. **BE CAREFUL THAT YOU DON’T OVER-SHARPEN, but for printing you generally do need a bit more sharpening than for pictures you view on screen.**